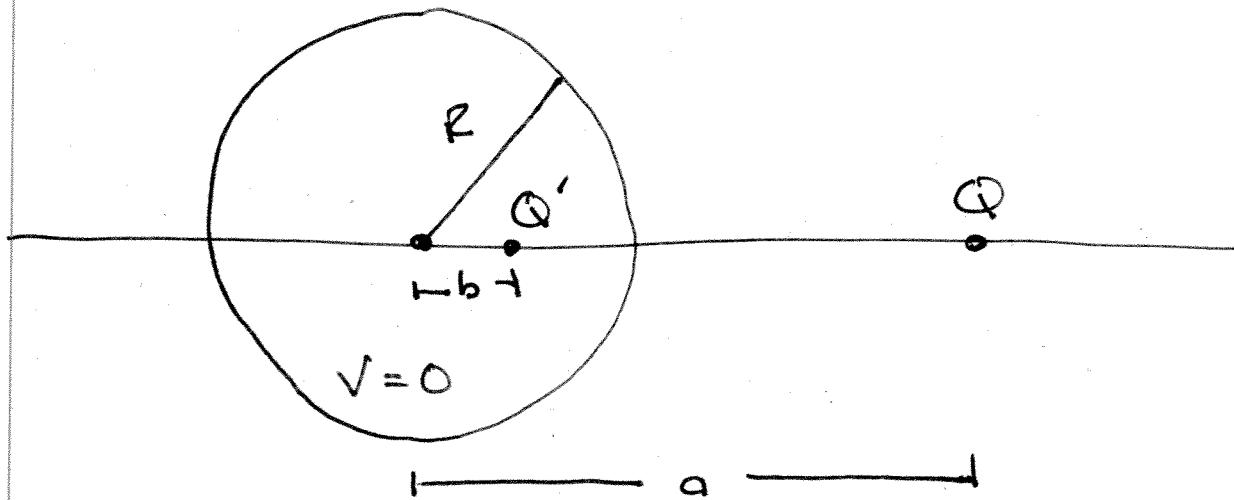


Method of Images - Spherical Systems

To make all points on the surface of a sphere of radius R have $V=0$ when the center of the sphere is a distance a from a point charge Q , place an image charge Q' at $b = R^2/a$ from the center. $Q' = -\frac{R}{a} Q$



$$Q' = -\frac{R}{a} Q$$

$$b = \frac{R^2}{a}$$

⇒ By Gauss' Law, the sphere must have net charge Q' .

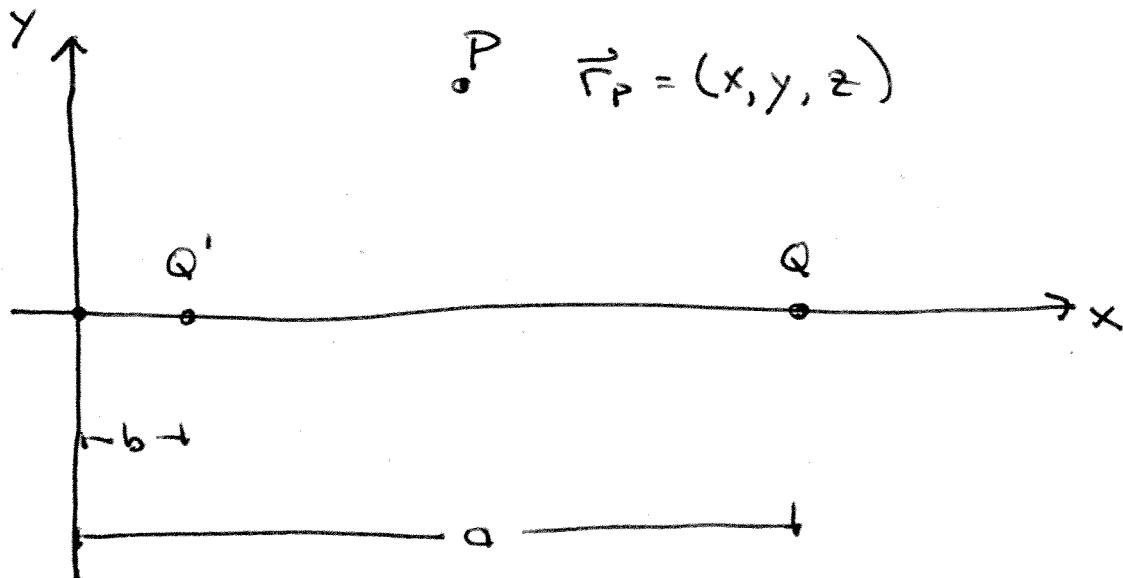
⇒ The potential of a grounded conducting sphere outside of the sphere is

$$V = \frac{kQ'}{r'} + \frac{kQ}{r}$$

r' = distance of image charge to point \vec{r} .

⇒ The total charge of the grounded conducting sphere is Q' .

⇒ Using the center of the grounded sphere as the origin



$$V(x, y, z) = \frac{kQ}{\sqrt{(x-a)^2 + y^2 + z^2}} + \frac{kQ'}{\sqrt{(x-b)^2 + y^2 + z^2}}$$

Displacement Vectors

From real charge $\vec{r}_{rp} = (x-a, y, z)$

From image charge $\vec{r}_{cp} = (x+b, y, z)$

Field at P

$$\vec{E}_P = \frac{kQ}{r_{rp}^2} \hat{r}_{rp} + \frac{kQ'}{r_{cp}^2} \hat{r}_{cp}$$

Force Q exerts on sphere

$$\vec{F}_{QQ'} = -\frac{kQQ'}{(a-b)^2} \hat{x}$$

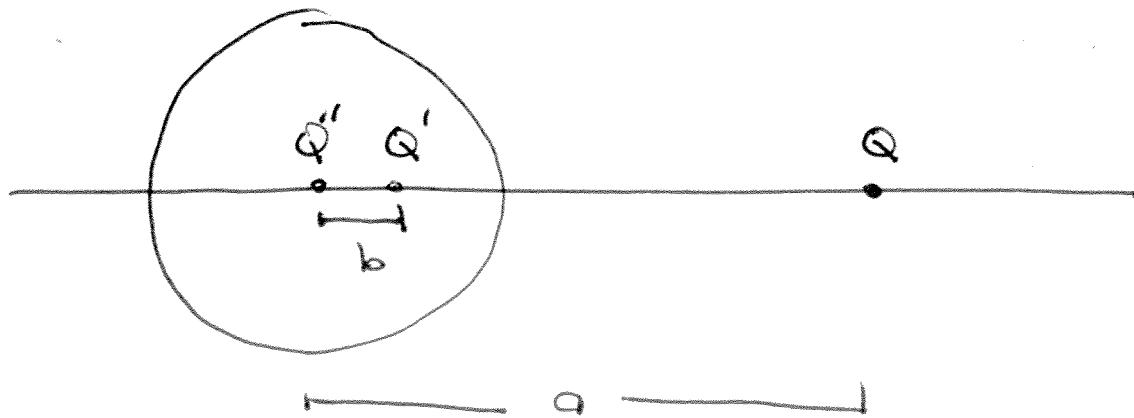
Neutral Conducting Sphere

If the sphere is neutral instead of grounded we have to satisfy the following boundary conditions.

- 1) $V \rightarrow 0$ as $r \rightarrow \infty$
- 2) $\vec{E} \perp \hat{n}$ at $r = R$
- 3) $Q_{\text{sphere}} = 0$

We can satisfy 1) and 2) by using the same image charge Q'

To satisfy 3) while still satisfying 1) and 2) add a uniform surface charge $Q'' = -Q'$ to the surface of the conductor. This additional charge has the same field as a point charge Q'' at the origin.



Naturally, this would also allow us to construct a conducting sphere of net charge Q_T

$$Q_T = Q'' + Q'$$

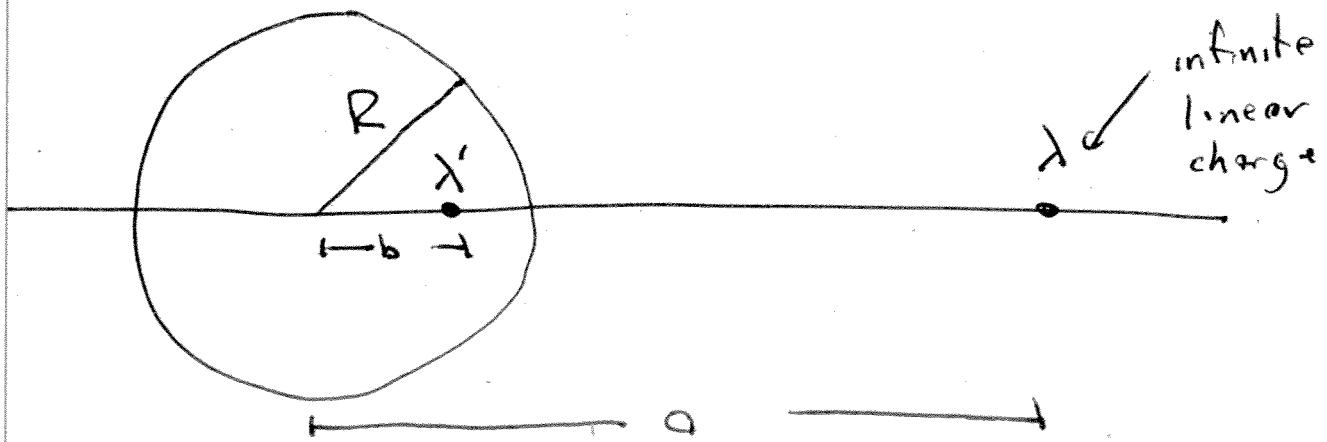
The force the sphere exerts on the external charge is then

$$F = \frac{k Q'' Q}{a^2} \hat{x} + \frac{k Q' Q}{(b-a)^2} \hat{x}$$

\Rightarrow The additional charge can also be used to change the potential at the surface by

$$V = \frac{k Q''}{R}$$

\Rightarrow Image Charge for conducting cylinder of radius R



$$\lambda' = \lambda$$

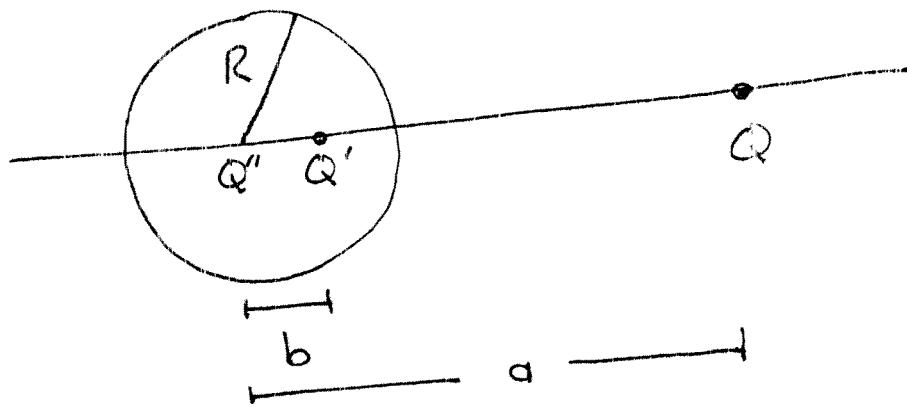
$$b = \frac{R^2}{a}$$

(4)

Ex

This allows us to answer a question that has always plagued many of you. What is the actual force exerted by one pith ball on another pith ball?

A charged conducting sphere with charge Q exerts a force F on a point charge Q . Same system as above except $Q_1 = Q$.



$$F = \frac{kQQ'}{(a-b)^2} + \frac{kQQ''}{a^2} \quad (\text{positive } f \text{ force points to right})$$

$$b = \frac{R^2}{a} \quad Q' = -\frac{R}{a}Q$$

$$Q'' = Q - Q' = Q \left(1 + \frac{R}{a}\right)$$

(5)

$$F = -kQ^2 \left(\frac{R}{a(a-b)^2} \right) + kQ^2 \left(\frac{1}{a^2} + \frac{R}{a^3} \right)$$

$$= kQ^2 \left(\frac{-Ra^2 + a(a-b)^2 + (a-b)^2 R}{a^3(a-b)^2} \right)$$

$$= \frac{kQ^2}{a^2} \left(\frac{a(a-b)^2 + b^2 R - 2abR}{a(a-b)^2} \right)$$

$$\text{But } b = R^2/a$$

$$F = \frac{kQ^2}{a^2} \left(\frac{a(a-b)^2 + R^5/a^2 - 2R^3}{a(a-b)^2} \right)$$

$$(a-b)^2 = \left(a - \frac{R^2}{a} \right)^2 = a^2 - 2R^2 + \frac{R^4}{a^2}$$

$$F = \frac{kQ^2}{a^2} \left(\frac{a^3 - 2aR^2 + R^4/a^2 + R^5/a^2 - 2R^3}{a^3 - 2aR^2 + R^4/a^2} \right)$$

Sometime it doesn't get pretty.

(6)

If both spheres are approximated as point charges the force is kQ^2/a^2 . So the correction is

$$\frac{F_{\text{sphere}}}{F_{\text{point}}} = \frac{a(a-b)^2 + b^2 R - 2abR}{a(a-b)^2}$$

For our pith balls, $R \approx 1/4 \text{ cm}$ $a \approx 2 \text{ cm}$

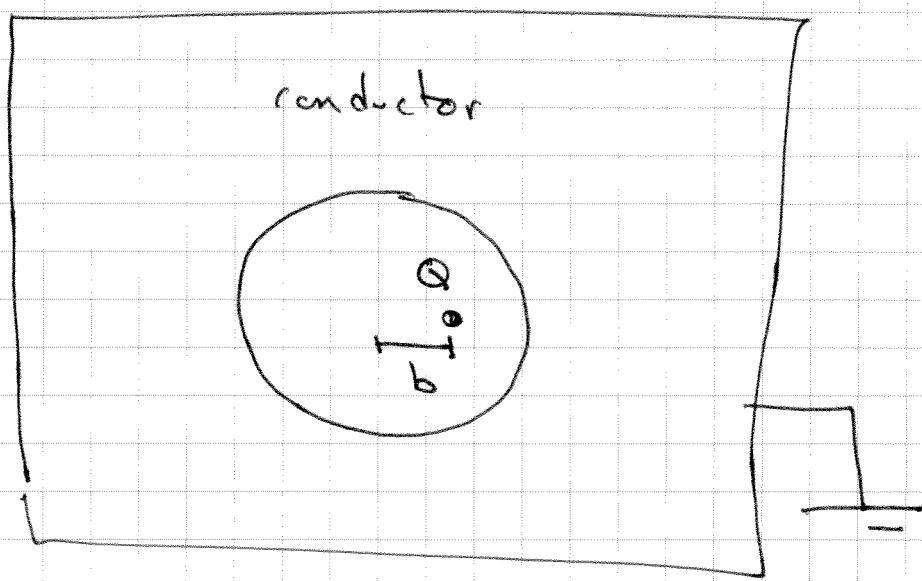
$$b = R/a = \frac{\frac{1}{16}}{2} \text{ cm} = \frac{1}{32} \text{ cm}$$

$$\frac{F_{\text{sphere}}}{F_{\text{point}}} = \frac{(z)\left(\frac{63}{32}\right)^2 + \left(\frac{1}{32}\right)^2 \cdot \frac{1}{4} - 2(z)\left(\frac{1}{32}\right)\left(\frac{1}{4}\right)}{2\left(\frac{63}{32}\right)^2}$$

$$= \frac{2(63)^2 + 1/4 - 3^2}{2(63)^2} = 0.996$$

So the point charge approximation is very good.

Note, the image charge works both ways. If we want the field of a point charge in a grounded cavity

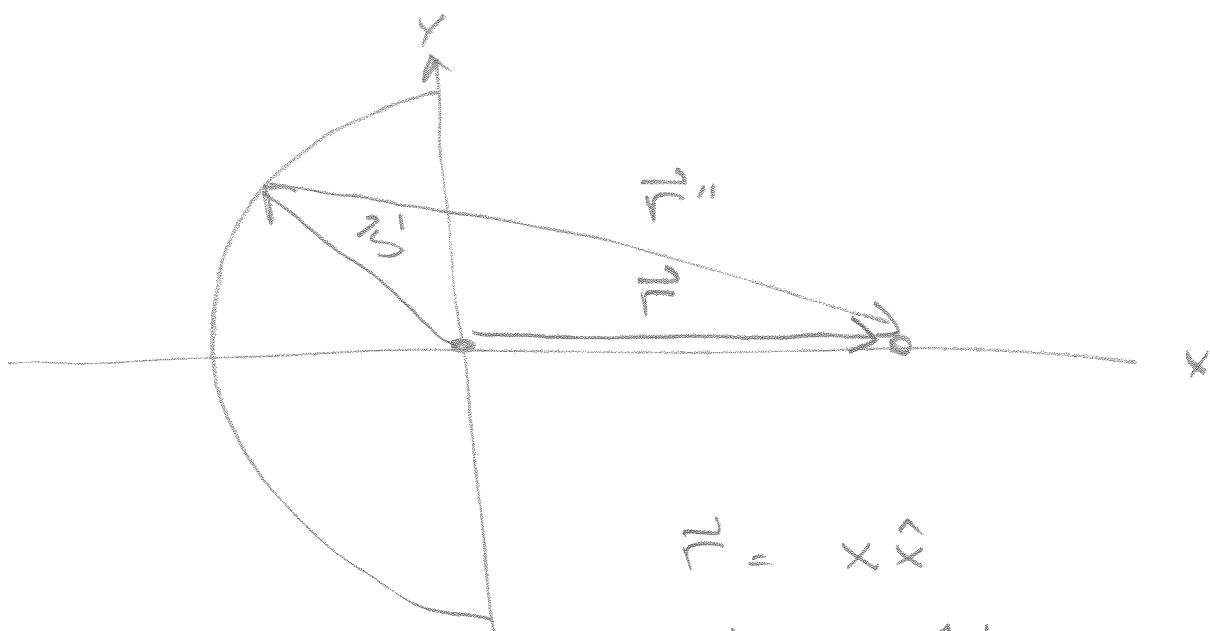


we can use an image charge outside the cavity.

Final Notes about test.

For those of you who did poorly, there are 3 more tests. I will look at a consistent good performance on the final three tests as evidence the first test was a fluke.

Problem 4 Started like this



$$r = \hat{x} x$$

$$r' = \hat{s} s'$$

$$r''' = \hat{x} x - \hat{s} s'$$

Then I wrote

$$\text{#1 } r''' = \sqrt{x^2 + s'^2} = \sqrt{x^2 + 0^2}$$
$$= \text{constant}$$

Which is obviously wrong

$$\cancel{r'' = \sqrt{\vec{r}'' \cdot \vec{r}''} = \sqrt{x^2 \hat{x} \cdot \hat{x} + s'^2 \hat{s}' \cdot \hat{s}'}} \\ - 2 \times s' \hat{x} \cdot \hat{s}'$$

$$\hat{x} \cdot \hat{s}' = \hat{x} \cdot (\cos \phi \hat{x} + \sin \phi \hat{y}) \\ = \cos \phi$$

$$r'' = \sqrt{x^2 + s'^2 - 2 \times s' \cos \phi}$$